

AGB-APGE-USA

GAME BOY ADVANCE
GAME BOY®

PUNCH KING

TM



INSTRUCTION BOOKLET

AKLaim

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES



WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Altered vision

Eye or muscle twitching

Involuntary movements

Loss of awareness

Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



EVERYONE
Violence

THIS PRODUCT HAS BEEN RATED BY THE ENTERTAINMENT SOFTWARE RATING BOARD. FOR INFORMATION ABOUT THE ESRB RATING, OR TO COMMENT ABOUT THE APPROPRIATENESS OF THE RATING, PLEASE CONTACT THE ESRB AT 1-800-771-3772, OR VISIT WWW.ESRB.ORG.



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THIS GAME PAK WILL WORK ONLY WITH THE
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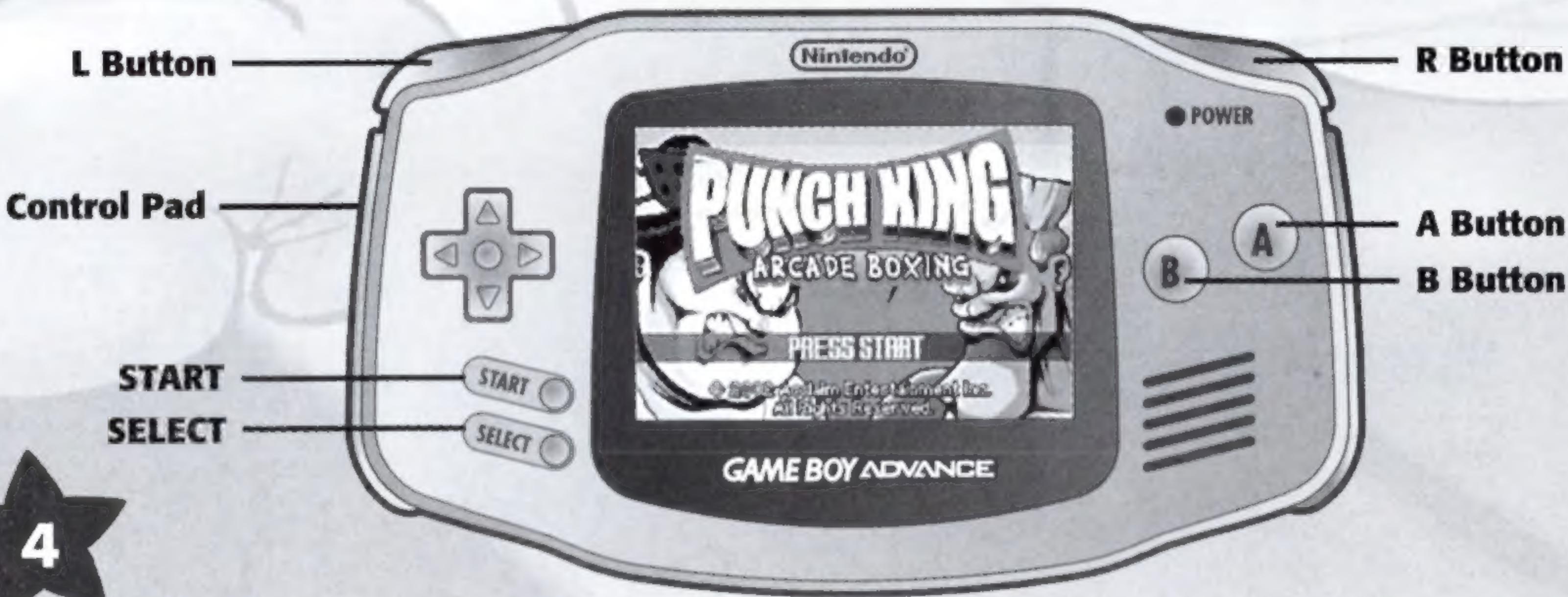
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LOADING

1. Make sure the **POWER** switch is **OFF**.
2. Insert the **PUNCH KING™** Game Pak into the Game Boy® Advance slot as described in your Nintendo Game Boy® Advance instruction manual.
3. Turn the **POWER** switch **ON**.
4. At the title screen, press **START** to advance to the Main Menu.

Note: The PUNCH KING Game Pak is a one player game for Game Boy® Advance only.



INTRODUCTION

Welcome to Punch King, where slugging sensations duke it out in rings around the world, battling to be the top palooka in Arcade, Vs. Fight or Survival modes. Arcade mode offers a campaign of fear as you fight to be World Champion. The reign of pain begins with 12 opponents from around the world. Do you have what it takes to win it all? Or you can also test your boxing know how in Vs mode, taking on any chosen opponent in a one-match winner-takes-all bout. For the daring or foolish, Survival mode provides the ultimate challenge: you against all comers in a furious free-for-all! This is small-screen boxing the way it should be: furious fast-paced fun. So step in the ring and bring it to the pretenders. Don't quit until you conquer!

Menu Controls

Press the **A Button** to confirm a selection/advance.

Press the **B Button** to cancel a selection/go back.

MAIN MENU

Arcade Mode

A career campaign to be World Champion.

Vs. Fight

Single match mayhem against any computer opponent.

Survival Mode

Random match-ups against the world's best.

Options

Adjust these options settings:

Music Test Select theme music from around the world.

Volume Press **LEFT** on the Control Pad to lower the volume and **RIGHT** on the Control Pad to raise the volume.

Credits

View the team behind Punch King.



BASIC CONTROLS

A Button

B Button

▲+A Button

▲+B Button

▼+A Button

▼+B Button

▲

▼

▼,▼

◀ or L Button

▶ or R Button

START

Right Hook

Left Jab

Right Uppercut

Left Uppercut

Right Body Blow

Left Body Blow

Block Head

Block Body

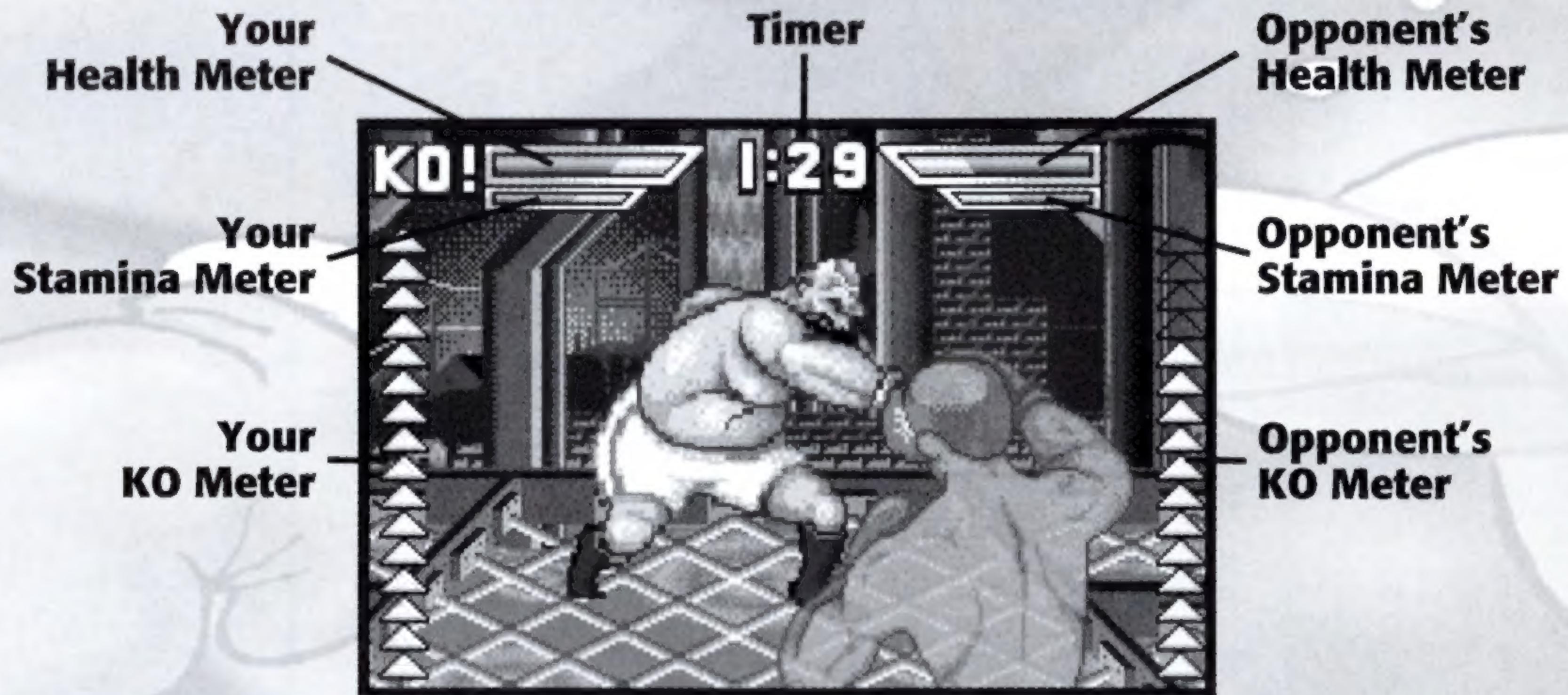
Duck

Feint (Dodge) Left

Feint (Dodge) Right

Pause

GAME DISPLAY



Health Meter

Each time you're hit the health meter goes down. When it's empty, you're toast. Generally the health meter is restored between rounds.

Stamina Meter

When the Stamina meter is empty you cannot throw a punch. Rest on offense and concentrate on defense until your stamina is restored.

KO Meter

Successful hits (landed punches) build up your KO meter. When the meter is full, you can throw punches without losing any stamina, putting you that much closer to a KO. Likewise, your KO meter will fall when you take punches. Don't let your opponent get the upper hand!



GAME MODES

ARCADE MODE

Career Progress

In Arcade Mode, you are Tiger Armstrong, a top American prospect with a promising career ahead. You must box your way through the ranks, beating all the boxers until you reach the final challenge, the pinnacle of professional pugilism, the World Championship bout. You will be fighting the best of the best from each country, so be on your toes. Each opponent will have devastating Special Attacks, which you must learn how to overcome. There are 12 fighters to conquer so listen to your trainer for advice. That's a lot of boxing, but that's what it takes to be the best!

Arcade Rules

Each match is 3 rounds.

Each round is 60 seconds.

There are 3 continues in this mode. In this mode, arenas and boxers are selected automatically as you progress through the ranks.



VS. FIGHT

A Vs. Fight is a single bout between any two rivals in a three round 60 second (default) match in any arena. You can only select boxers you defeated in Arcade mode.



Boxer Selection

There are three opponents to choose from when you first begin the game. You can unlock up to 12 boxers by advancing through Arcade mode.



Arena Selection

After choosing a boxer, choose where the bout will be held. You can choose from any available arena. Unlock extra arenas as you advance in the game.



Vs. Rules

Time Limit You can choose to have rounds last 30, 60 or 90 seconds.

Rounds You can choose to have the match go from 1 up to 5 rounds.

Energy Recovery You can choose how much each boxer's health is automatically restored between rounds. Settings are None, Partial and Full.

SURVIVAL MODE

The object of Survival Mode is to stay conscious for as long as possible! In Survival mode, you fight as Tiger against an onslaught of opponents (chosen by the computer). How many boxers can you defeat in succession before getting KO'd?

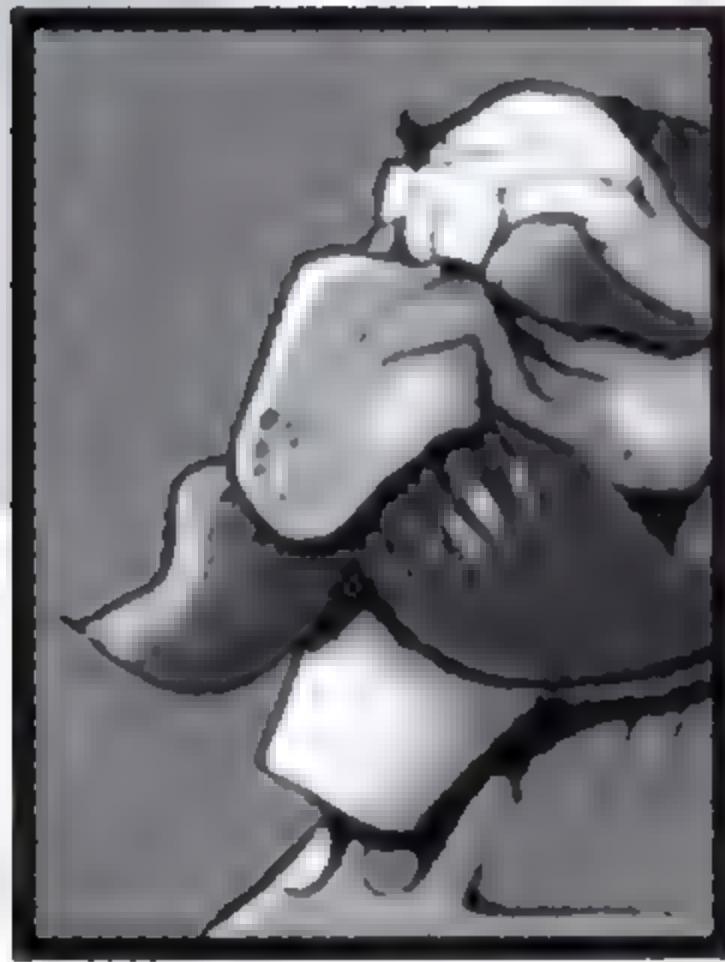
Survival Rules

There is NO time limit! Your boxer's health is not fully restored between fights.

There are no continues in this mode. Your boxer's health is not restored between fights.



PUNCH KING GALLERY



**Henry
Jameson**

Age: 46

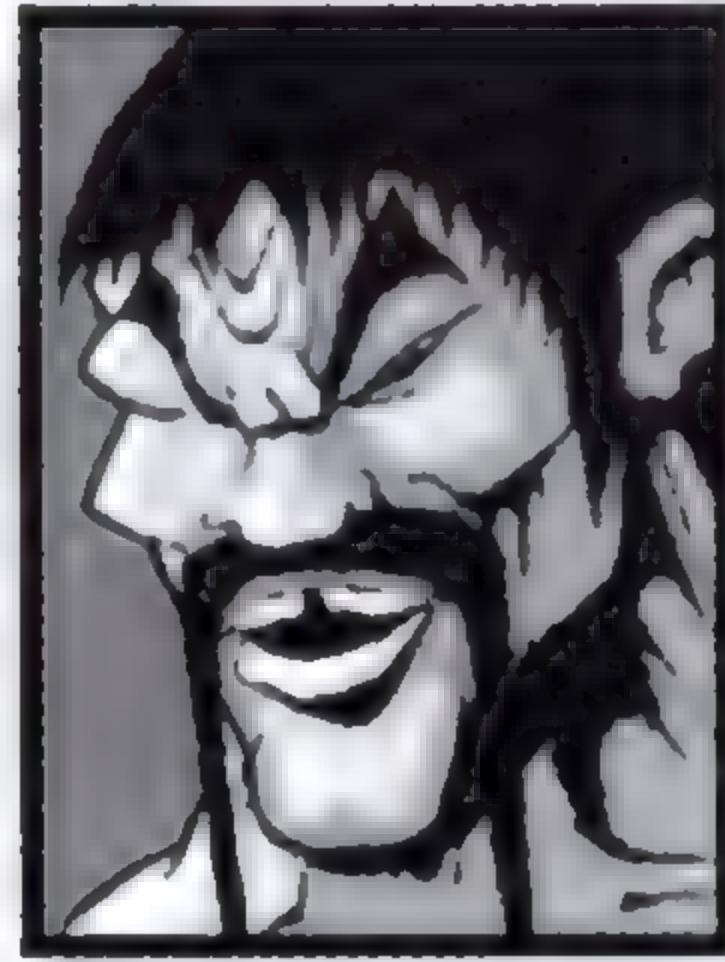
Height: 6'2"

Weight: 190 lbs.

Home: England

Ranked: 11

Special Move:
Crowning Glory



Wan Jab Lo

Age: 28

Height: 5'7"

Weight: 185 lbs.

Home: China

Ranked: 10

Special Move:
Emperor Dragon
Uppercut



**Antonio
Chavez**

Age: 31

Height: 5'4"

Weight: 163 lbs.

Home: Mexico

Ranked: 9

Special Move:
High Noon



Indra Bing

Age: 39

Height: 6'6"

Weight: 210 lbs.

Home: India

Ranked: 8

Special Move:
Uppercut Salvo



**Basho
Ishibashi**

Age: 29

Height: 6'10"

Weight: 560 lbs.

Home: Japan

Ranked: 7

Special Move:
Flying Bear Smash



**Tuten
Kha Boom**

Age: 36

Height: 6'1"

Weight: 240 lbs.

Home: Egypt

Ranked: 6

Special Move:
The Sandman



Mick Ayers

Age: 32

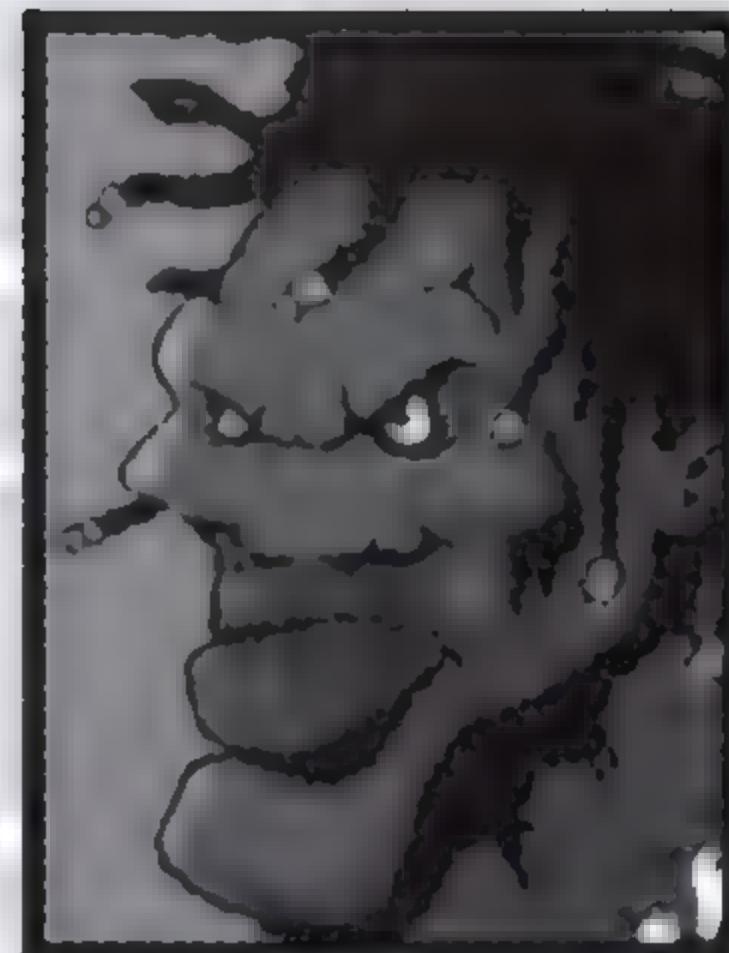
Height: 6'4"

Weight: 360 lbs.

Home: Australia

Ranked: 5

Special Move:
G'Day? G'Night!



**Afrika
Bambattaya**

Age: 25

Height: 6'11"

Weight: 320 lbs.

Home: Africa

Ranked: 4

Special Move:
Ancestral
Thunder Strike



**Otto van
pummelyu**

Age: 52

Height: 6'5"

Weight: 340 lbs.

Home: Poland

Ranked: 3

Special Move:
Triple Fury
Headbutt



**Ivan
Tanokyablobokov**

Age: 28

Height: 6'9"

Weight: 318 lbs.

Home: Russia

Ranked: 2

Special Move:
Machinegun Jab



Bucky Booth

Age: 26

Height: 6'2"

Weight: 290 lbs.

Home: America

Ranked: 1

Special Move:
The American
Dream

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If your game pak requires repair after expiration of the 90-day Limited Warranty Period, you may contact the Consumer Service Department at the number listed below. You will be advised of the estimated cost of repair and the shipping instructions.

ACCLAIM CONSUMER SERVICES HOTLINE (516) 759-7800.

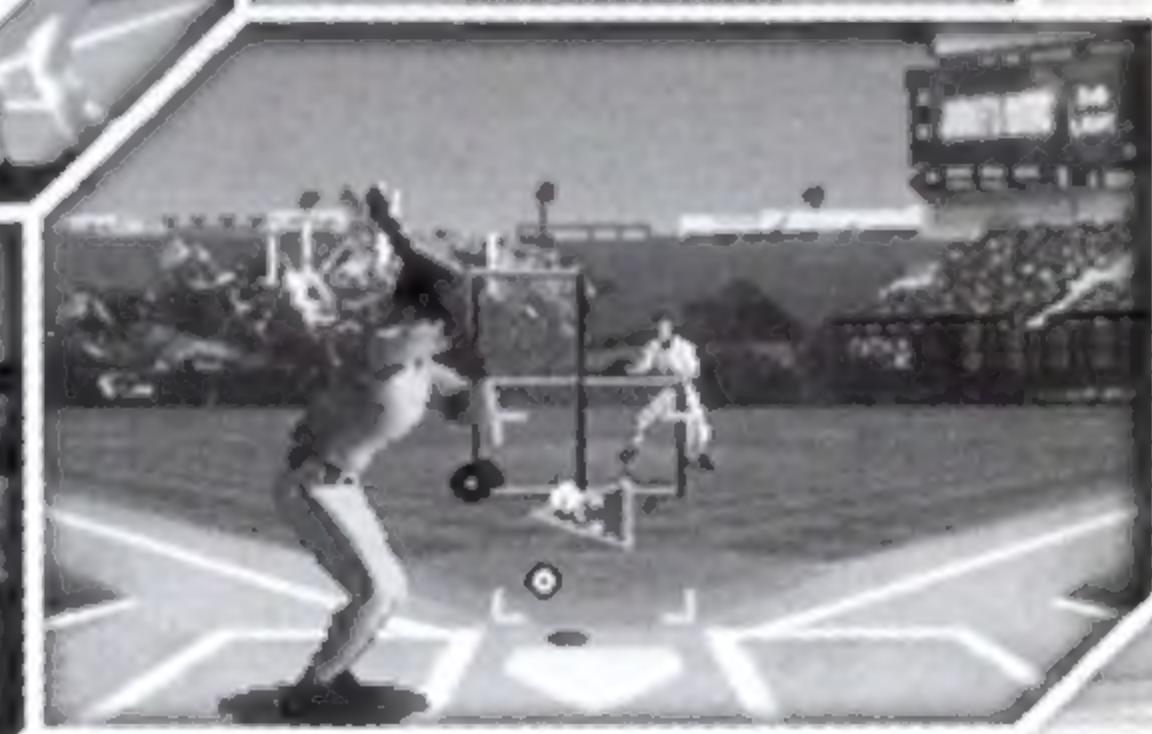
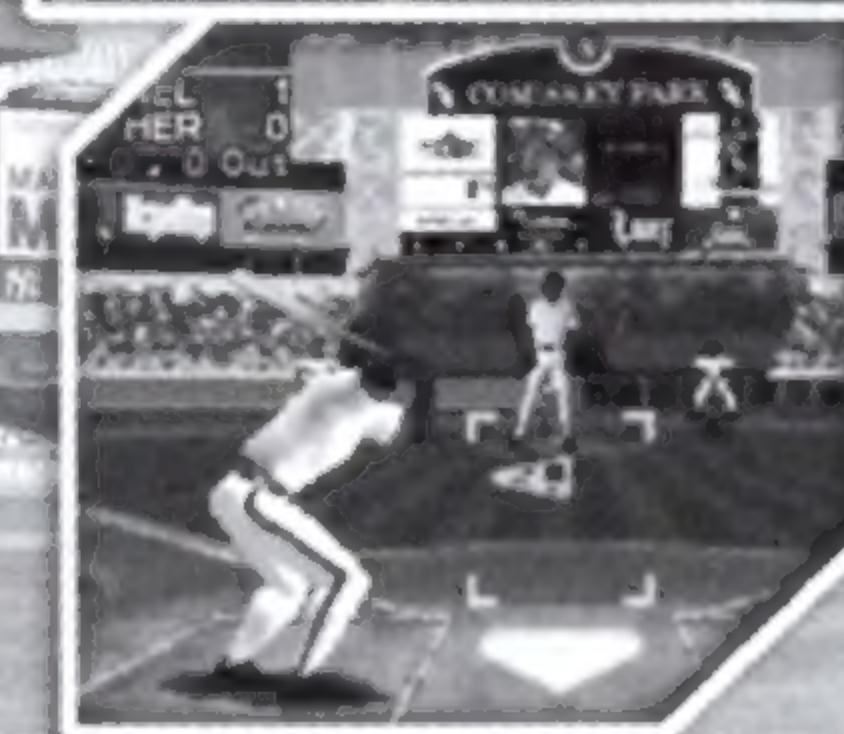
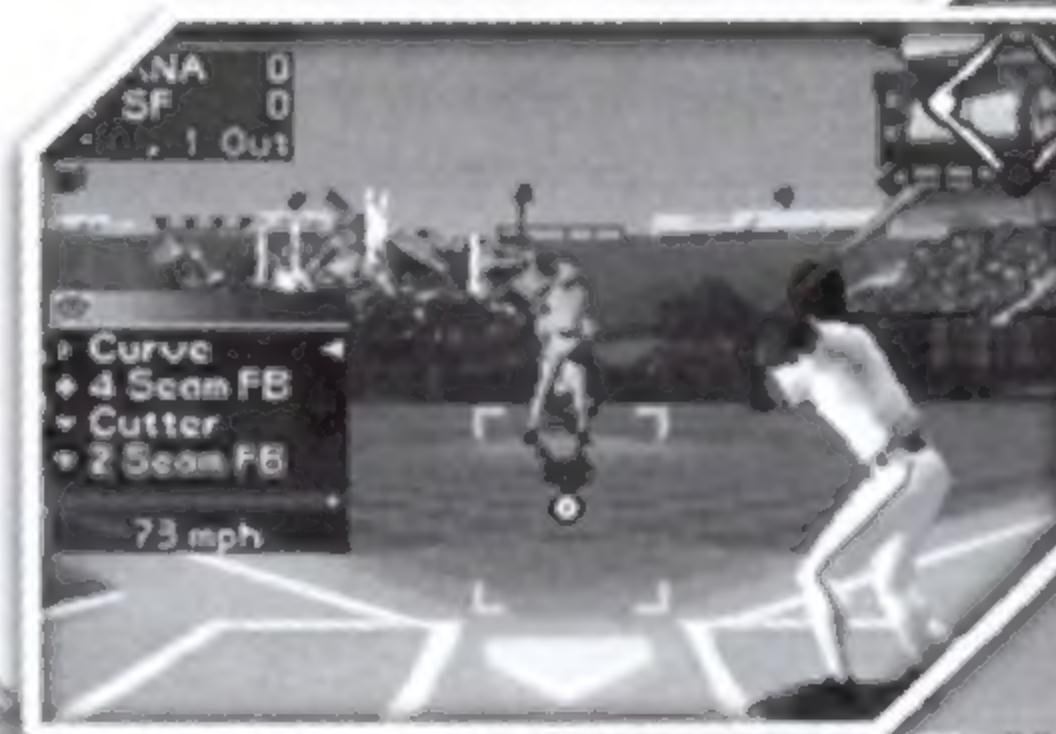
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